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Scariest part of Bioshock for you? (possible spoilers)

Our latest board spotlight is the [Movies](#) board! Chat about the best in cinema here. ✕

Scariest part of Bioshock for you? (possible spoilers)

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Thread Status: **Not open for further replies.**

THREAD TOOLS Watch Thread



eatingcereal
Homers a grinch

Joined: Apr 1, 2006
Messages: 35,093

Date Posted: Aug 25, 2007 #1

I would say when I used my fire plasmid and went into the funeral home. Then went to my left and saw the mourner over the casket, I got a creepy ass vibe from that. Just the whole idea of being inside of a funeral home or morgue freaks me out, even though I work right across the hall from a morgue.

The dead body propped in the wheel chair was pretty freaky too.

And I almost forgot! When you face the doctor and he has the 3 people up, bolted onto the crosses with blood. Very religious and creepy vibes....

Yankees - Eagles - Flyers - 76ers
<http://www.last.fm/user/eatingcereal>

eatingcereal, Aug 25, 2007 [Report](#)



fivexfingerxdiscount

Noob

Joined: Aug 10, 2007

Messages: 48

Date Posted: Aug 25, 2007

#2

MY CREEPYEST PART WAS WHEN YOU GO IN THE DOCTORS OFFICE THEN IT FOGS AND THERE A GUY BEHIND YOU THEN THE OTHET ONE WAS WHEN I MET THE FIRST HOUDINI SPLICER

(sry for caps)

fivexfingerxdiscount, Aug 25, 2007 [Report](#)



legacyAccount

Old Account

Joined: Nov 10, 2011

Messages: 4,476,068

Date Posted: Aug 25, 2007

#3

When you go into this morgue type place, and you see the shadow of a doctor, and when you approach, hes not there. and as you exit the area he pops out of a board in the wall

legacyAccount, Aug 25, 2007 [Report](#)



sting11342

Noob

Joined: Jan 11, 2007

Messages: 128

Date Posted: Aug 25, 2007

#4

theres one part when you get one of the first tonics in the medical pavillion and once you turn around a doctor splicer person is right behind you standing there with his hands on his hips ahahaha i was like F***!! incinerate /beat w/ wrench

sting11342, Aug 25, 2007 [Report](#)



legacyAccount

Old Account

Joined: Nov 10, 2011

Messages: 4,476,068

Date Posted: Aug 25, 2007

#5

scariest part was the part with dr.steinberg and the corpses in his operating room.

legacyAccount, Aug 25, 2007 [Report](#)



TheSpookyKid

Noob



Joined: Jun 9, 2007

Messages: 7,266

Date Posted: Aug 25, 2007

#6

I heard a splicer and I was looking for him for like 5 minutes. All of a sudden I look back and he hits me with a wrench. I jumped 10 feet. Other than that, no. Its not a scary game.

"That's what the whole human race is: a very complicated form of bacteria that is attacking the mother earth. "

"We'll peel our skin from bones, suboxones and methadones, we'll scratch out our keen eyes, the sockets full of buzzing flies."

TheSpookyKid, Aug 25, 2007 [Report](#)



vtectr

Noob

Joined: Aug 9, 2000

Messages: 1,187

Date Posted: Aug 25, 2007

#7

Have any of you been in the Fort Frolic area? that flooded bathroom creeped me out to the point that I called it a night...if you haven't been there I won't ruin it....but sofar **nothing has happened, just a bunch of statues set up in a dark, flooded bathroom...what's to worry about???** I seriously had perma-goosebumps every step I took in **there so I stopped...what a wus**

360 Gamertag: TurdFurgeson

My next Console: PS3 (I need a High Def Player and Ratchet seems pretty cool)

My not so gaming rig: AMD 64 3800+, 2Gig DDR, 6800 GT DDR3

Currently Playing - DICE 🤪

vtectr, Aug 25, 2007 [Report](#)

Adariel

"I am free of all prejudice. I hate everyone equally."- W.C. Fields

KnightofNi90, Aug 25, 2007 [Report](#)**PostOfficeBuddy89**

Noob

Joined: Aug 11, 2007

Messages: 1,649

Date Posted: Aug 25, 2007

#11

For me it would have to be when you first get the shotgun. Every thing went dark and i had no idea what was going on.

Now Playing: COD MW 2, Red Dead Redemption
Attending the University of Arizona

PostOfficeBuddy89, Aug 25, 2007 [Report](#)**legacyAccount**

Old Account

Joined: Nov 10, 2011

Messages: 4,476,068

Date Posted: Aug 25, 2007

#12

lol, once I picked up a trap bolt with telekenesis and threw it down a dark hallway, I heard the fzzzhht! and assumed it fizzled out from the toss. I continue my trek and hear the standard big daddy moan, and ready my electro-bolt so I can stun him and get running; All of a sudden I see the multiple red circle indication of a pissed off bouncer. Certainly, I think; he can't be after me I didn't do anything; Then it hits me, the trap bolt I threw stuck him in the side or something :o He sprints at me and murders me in seconds; The second I realized I was his target I was just like "OH CRAP!" *dead*

legacyAccount, Aug 25, 2007 [Report](#)**Metal_Gear_ACID**

sit on it



Joined: Jun 7, 2005

Date Posted: Aug 25, 2007

#13

When you are near the core room you walk in and the lights shut off and you hear splicers and they flicker back on, then i swore i saw some people running behind me and when you reach the end of the hall two splicers are pretending to be dead and they jump up and start charging you

Metal_Gear_ACID, Aug 25, 2007 [Report](#)

Messages: 26,689

**chillaxxin**

Noob

Joined: Aug 22, 2007

Messages: 32

Date Posted: Aug 25, 2007

#14

It seems like a lot of people have missed it. But it IS possible to get the plaster statues in Fort Frolic to COME ALIVE. Turn your back to them, then turn around again for a good scare. You have to activate the event with a switch in one of the shops though, a little hard to find.

chillaxxin, Aug 25, 2007 [Report](#)**xVandal3x**

Noob

Joined: Jul 18, 2007

Messages: 304

Date Posted: Aug 25, 2007

#15

Yes, the switch is in that Sinclair store in Poseidon Plaza. It opens a cellar door,
as you walk down, you see a plaster statue sitting in a chair in the corner. You go in
and collect the goodies, then turn around to see that there's no one in the chair, and you guessed it, the statue attacks you.

Gamertag: Vandal3

xVandal3x, Aug 25, 2007 [Report](#)**bthamilton**

Prime Member



Joined: Sep 3, 2000

Messages: 411

Date Posted: Aug 25, 2007

#16

I just beat the second level, but so far, it's a tie between (1) the first level when you pick up a tonic/plasmid and a crazy doctor is standing right behind you; and (2) Dr. Steinberg? "working" on a subject when the lights go out and he disappears only to jump back out at you from a fridge.

bthamilton, Aug 25, 2007 [Report](#)

**Foamybrew**

Noob

Joined: Dec 11, 2006

Messages: 110

Date Posted: Aug 25, 2007

#17

Definitely the doctor standing right behind you after you pick up the tonic. Just look at his face, he is freaking scary looking. That part where the lights went out made me a bit nervous but it wasn't too scary since you have a shotgun. Also, in that morgue area or whatever it is where you see the doctor's shadow and he's not there, then on your way out he jumps out from a cabinet, that made me jump.

Foamybrew, Aug 25, 2007 [Report](#)**Hobo_Hunter**

Noob

Joined: Jul 16, 2006

Messages: 961

Date Posted: Aug 25, 2007

#18

3 times....

1.)One when you walk into a room and then there's mist and when you turn around a guys is right behind you.

2.)You walk into a room and theres a chick frozen in a wheelchair. You hack a safe and the you turn around and she is frozen 2 feet behind you in an "about to kill you pose", then you walk past her and she pops to life and attacks you.

3.)When people first started faking the fact that they were dead/

Hobo_Hunter, Aug 25, 2007 [Report](#)**Alluceanot**

Noob

Joined: Jul 3, 2007

Messages: 23

Date Posted: Aug 25, 2007

#19

Yeah in hephaestus when youre goin into heat loss monitoring and theres all the corpses that you try to loot and they dont have anything, and then the last 3 jump up when you try to loot them.

Alluceanot, Aug 25, 2007 [Report](#)



nkyezlewis

Noob

Joined: Jun 21, 2007

Messages: 68

Date Posted: Aug 26, 2007

#20

Yeah,deffinetly the scariest part for me was in the dentist office and as soon as you pick the diary,theres a splicer standing right behind you.I pulled out the machine gun and sprayed that nurse but Im sure I wasted a few rounds cause I just held down that shoulder button.

nkyezlewis, Aug 26, 2007 [Report](#)



enjo11

Noob

Joined: Sep 10, 2006

Messages: 43

Date Posted: Aug 26, 2007

#21

1. The shadow of a doctor working on a corpse and the lights flicker off and he vanishes. Only to jump out of the cabinet.

2. The shotgun scene.

3. I think the scene before entering Andrew Ryan's office. The splicers kept turning the lights on and off. Then the third time you see 3 laying splicers. They actually jump up and attack. The was pretty intense.

enjo11, Aug 26, 2007 [Report](#)



killakrok

Noob



Joined: Oct 3, 2005

Messages: 848

Date Posted: Aug 27, 2007

#22

Towards the very end of the game where you need to get the big daddy suit. i went down into a pool of water that was about 3 feet high, and dude jumps out of the water as soon as i get down there.

"My thought process begins where the average person's apexes"-Shaquille O'Neal

killakrok, Aug 27, 2007 [Report](#)



132dragon

Noob

Joined: Jun 21, 2006

Messages: 81

Date Posted: Aug 27, 2007

#23

Have any of you been in the Fort Frolic area? that flooded bathroom creeped me out to the point that I called it a night....if you haven't been there I won't ruin it....but sofar nothing has happened. just a bunch of statues set up in a dark, flooded bathroom....what's to worry about??? I seriously had perma-goosebumps every step i took in there so I stopped...what a wus.

1)i also got freaked by this but i didnt just walk in there i was fighting splicers and backed into the room running then turned around and theres 3 clay people all twisted and in weird positions

2)the doctor standing behind me was scary as well

3)also the part where ryan gases his office it wasnt that scary just unexpected when shes writing on the glass

4)just as you enter the poseidon plaza in fort frolic and all the frozen statues turn alive

the spider splicers sometimes catch me off guard too its freaky how they crawl across the roof backwards reminds me of the exorcist

132dragon, Aug 27, 2007 [Report](#)



We.Were.Goodfellas

Swoon Unit



Joined: Jul 20, 2007

Messages: 35,776

Location: China

Date Posted: Aug 27, 2007

#24

So far, the steamy doctor's/dentist's room, where he stands behind you. I moved only a little after picking it up, and I saw something behind me, but I didn't know what it was. So U sat there and thought about it for a second, then realized it was a guy. One "Oh ****!" later and my heart jumped to my throat. Awesome game. I like when the lights go out.

Oh, and when I was in the Farmer's Market, and a Big Daddy shoved me out of the way, and my electric discharge thing went off and hit him. I didn't know that made them angry, so I continued on until I turned around after hearing quick, heavy, angry movement. Saw the thing speeding towards me.

We ain't gotta dream no more, man
Forget radio, they play my flow on Believe It Or Not
Pics from China --> <https://www.flickr.com/photos/mikeandre/>

We.Were.Goodfellas, Aug 27, 2007 [Report](#)

**Malcom90k**

Noob

Joined: Nov 26, 2005

Messages: 11,608

Date Posted: Aug 27, 2007

#25

The dentist's office (the room with the fog) seems to be the crowd favorite.

It was extra creepy for me, dentist's offices do have sort of a creepy vibe to them (guy standing over you with a drill, you get the picture), and when the room fogged up and he disappeared, I knew he'd reappear soon. I saw the gene tonic in the corner, and I was certain he'd appear as soon as I picked it up. Instead, I picked up a diary recording right next to it first. My vision blurred and the screen fogged, and I was staring back at the gene tonic. I didn't really think anything happened, and I turned around just to be sure, and AHHH HE'S RIGHT THERE 2 INCHES FROM MY FACE! Naturally, I unloaded far more rounds of ammunition into him than was necessary. I guess it just really caught me off guard, I didn't expect him to show up after picking up the diary, only after the gene tonic.

I play a lot of action games...(DMC, NGB, etc.)

Xbox Live Gamertag: UMK

Playstation Network ID: UMK22

All hail orbit18, adopter of me!

dragon_rocks ROCKS! Thanks for adopting me man!

Malcom90k, Aug 27, 2007 [Report](#)

**flameboy0117**

I'm just a puppet who can see the strings

Joined: Apr 20, 2005

Messages: 25,922

Date Posted: Aug 27, 2007

#26

The dentist's office (the room with the fog) seems to be the crowd favorite.

It was extra creepy for me, dentist's offices do have sort of a creepy vibe to them (guy standing over you with a drill, you get the picture), and when the room fogged up and he disappeared, I knew he'd reappear soon. I saw the gene tonic in the corner, and I was certain he'd appear as soon as I picked it up. Instead, I picked up a diary recording right next to it first. My vision blurred and the screen fogged, and I was staring back at the gene tonic. I didn't really think anything happened, and I turned around just to be sure, and AHHH HE'S RIGHT THERE 2 INCHES FROM MY FACE! Naturally, I unloaded far more rounds of ammunition into him than was necessary. I guess it just really caught me off guard, I didn't expect him to show up after picking up the diary, only after the gene tonic.

That was the scairest part for me, but it was weird when he put the dead body on the table too!

A I think that I actually screamed a little when the corpses "woke up"

Thanks so much, funk1231! 🙏

flameboy0117, Aug 27, 2007 [Report](#)



legacyAccount
Old Account

Joined: Nov 10, 2011
Messages: 4,476,068

Date Posted: Aug 27, 2007

#27

I have to say the scariest part of the game so far, is when I had to head down to the dentist office. NO, NOT THAT, BUT THATS NO FUN EITHER 🤩

On the way back, I exited out to the hallways, and the lights went out. I didnt get a good look of the place before, so I didnt know were I was. I started hearing all these crazies around me, and pulled out my recently found shotgun. So I ran for the small spotlight, and spun around like crazy trying to spot them. It was scary while it lasted, but none of them had any guns, so I was kind of lucky.

The second most scariest thing that happened, was when for the first time, I realized how smart the Big Daddy can attack. The scariest moment there, is when I got cornered in a cashiers booth, with the Big Daddy at the door. I barely got out of there alive, by jumping over the counter.

And the creepiest moment, was when I heard a splicer singing, the sunday school song, "Jesus loves me, this I know." And also starts cursing God, almost like he was eternaly damned in Hell. Basically thats what Rapture is to me, Hell. No rules, no Gods, JUST CHAOS!

legacyAccount, Aug 27, 2007 [Report](#)



Date Posted: Aug 27, 2007

#28

quote=fivexfingerxdiscount "MY CREEPYEST PART WAS WHEN YOU GO IN THE DOCTORS OFFICE THEN IT FOGS AND THERE A GUY BEHIND YOU"

Yeh I remembered that. Surprisingly I wasn't scared because I'm so used to turning around to make sure there's no enemies around me

Elite_Lancer

Noob

Joined: Oct 18, 2005

Messages: 409

that when I saw him my halo instincts kicked in and I shotgunned him in the face.

You kind of get used to all the scariness in the game so for me the scariest part of the game is the beginning of it when you're just getting introduced to the madness. That and finding whiskey in the toilet. Nooooooo!!!!!!

There is no madness without reason

Elite_Lancer, Aug 27, 2007 [Report](#)



petefro11

Noob

Joined: Aug 29, 2007

Messages: 3

Date Posted: Aug 29, 2007

#29

Scariest part by far was when I Was in a cellar and getting a "Power to the People" machine and right when I turned around a Spider Splicer was Glowing behind me yelling. It was dark so when I turned around I practicaly jumped outa my chair.

petefro11, Aug 29, 2007 [Report](#)



petefro11

Noob

Joined: Aug 29, 2007

Messages: 3

Date Posted: Aug 29, 2007

#30

petefro11, Aug 29, 2007 [Report](#)

Date Posted: Aug 29, 2007



dashortdiablo

Noob

Joined: May 22, 2004

Messages: 149

top 3 scariest moments in descending order:

3. corpses coming back to life when you think they're dead
2. one of the first spider splicer encounters in the dark, when its crawling over the ceiling
1. when you finally find the shotgun, and all the lights turn off and you can hear splicers running around

for that last one i actually just paused the game and didnt even play til the next day

the lights just abruptly shutting off and hearing all the splicers just creeped me out lol

*ps. give my bioshock review on my blog positive feedback if you have the time, i'd really appreciate it.

~PWN H3AD5H0T~

Check out my other reviews on IGN of games AND movies, and hopefully give em a thumbs up!

www.myspace.com/dashortdiablo

dashortdiablo, Aug 29, 2007 [Report](#)



iguana_introuble

Noob

Joined: Mar 21, 2005

Messages: 10,295

Date Posted: Aug 29, 2007

#32

xVandal3x said:

Yes, the switch is in that Sinclair store in Poseidon Plaza. It opens a cellar door, as you walk down, you see a plaster statue sitting in a chair in the corner. You go in and collect the goodies, then turn around to see that there's no one in the chair, and you guessed it, the statue attacks you.

Same for me. I turned towards the right, saw there was no statue in the chair, kept turning and saw a new statue a couple feet away from me, striking an upward pose. Except it wasn't a new statue at all, but a spider splicer. I actually looked at it for about 3 seconds, then it started to move and attack me immediately. That was by far the scariest moment I've ever experienced in a videogame.



Zeatinbabies2

Noob

Joined: Nov 17, 2005

Messages: 661

Date Posted: Aug 29, 2007

#33

I remember when i walked up to a supposedly dead corpse and it jumped at me. That was cool. Didnt expect it at all.

Its all about Crackdown

Tim and Eric Awesome show, Great Job!

Futurama

Zeatinbabies2, Aug 29, 2007 [Report](#)



Manaan_Man

Noob

Joined: Jun 15, 2004

Messages: 15,692

Date Posted: Aug 29, 2007

#34

All of Fort Frolic.

Manaan_Man, Aug 29, 2007 [Report](#)



Spartan-213

Noob



Joined: Nov 5, 2005

Messages: 3,472

Date Posted: Aug 29, 2007

#35

iguana_introuble said:

xVandal3x said:

Yes, the switch is in that Sinclair store in Poseidon Plaza. It opens a cellar door, as you walk down, you see a plaster statue sitting in a chair in the corner. You go in and collect the goodies, then turn around to see that there's no one in the chair, and you guessed it, the statue attacks you.

Same for me. I turned towards the right, saw there was no statue in the chair, kept turning and saw a new statue a couple feet away from me, striking an upward pose. Except it wasn't a new statue at all, but a spider splicer. I

actually looked at it for about 3 seconds, then it started to move and attack me immediately. That was by far the scariest moment I've ever experienced in a videogame.

Haha, I know what you guys mean.

Except the thing is, for me, I was actually kind of more freaked out when the statues weren't moving, because it was like, "Aw come on, I know it's alive, and it could jump out any second, and I can't do anything about it..."

Spartan-213, Aug 29, 2007 [Report](#)



RotcBrooklynBaddog

I guess its time for you to hate me again

Joined: Jun 27, 2004

Messages: 4,075

Date Posted: Aug 29, 2007

#36

I might sound like a big pussy for this, but when I play the game in the dark, or when I'm alone, and I hear the female slicers laugh *shudders*. 🤨

Teh Arr Ohh Tee Cee 🤨

RotcBrooklynBaddog, Aug 29, 2007 [Report](#)



flash12343

Noob

Joined: Aug 25, 2007

Messages: 174

Date Posted: Aug 30, 2007

#37

That Dental Office guy was damn scary. My first play-through, I picked up the tonic and the smoke started filling the room. I thought nothing of it and right when I turned around, this guy is just there staring at me. Scared me crap-less. On my second playthrough, right when I picked up the tonic, I turned around, but once the smoke clears, you are automatically facing the desk. Guess the devs wanted to make sure you get scared lol. Another scary moment was in the funeral home. I went into the water, and two things scared me: This corpse just floating down towards me (I thought it would attack or something) and the shadow of the doctor on the wall. I stood there in the water for about a minute thinking if I should advance or not HAHA. Nonetheless, I did and saw nothing 🤨. Him popping out didnt scare me though.

flash12343, Aug 30, 2007 [Report](#)



flameboy0117

I'm just a puppet who can see the strings

Joined: Apr 20, 2005

Messages: 25,922

Date Posted: Aug 30, 2007

#38

All of Fort Frolic.

i LOOOOOVEED Fort Frolic! It was so scary and sadistic that it was amazing. Like watching Halloween movies all night long.

Thanks so much, funk1231! 🙌👍👍

flameboy0117, Aug 30, 2007 [Report](#)



shiznabidiziat

Noob

Joined: Nov 6, 2003

Messages: 175

Date Posted: Aug 30, 2007

#39

medical pavillion was very "house on haunted hill" more disturbing than scary.

fort frolic was extremely creepy imo, my favourite part was actually when you complete sander cohen's masterpiece and he gets a spotlight focus as he walks down the staircase towards you

shiznabidiziat, Aug 30, 2007 [Report](#)



legacyAccount

Old Account

Joined: Nov 10, 2011

Messages: 4,476,068

Date Posted: Aug 30, 2007

#40

this was the most scary

<http://img403.imageshack.us/img403/4681/283489cc6jb2.jpg>

legacyAccount, Aug 30, 2007 [Report](#)

Date Posted: Aug 30, 2007



flameboy0117

I'm just a puppet who can see the strings

Joined: Apr 20, 2005

Messages: 25,922

this was the most scary

<http://img403.imageshack.us/img403/4681/283489cc6jb2.jpg>

still having nightmares!!!

Thanks so much, funk1231! 🙌👉👈

flameboy0117, Aug 30, 2007 [Report](#)



PostOfficeBuddy89

Noob

Joined: Aug 11, 2007

Messages: 1,649

Date Posted: Aug 30, 2007

#42

lol @ that pic

Now Playing: COD MW 2, Red Dead Redemption
Attending the University of Arizona

PostOfficeBuddy89, Aug 30, 2007 [Report](#)



mister_slim

Noob

Joined: May 30, 2006

Messages: 672

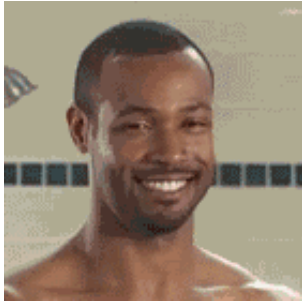
Date Posted: Aug 31, 2007

#43

im surprised this hasnt been posted yet but the scariest part for me was in arcadia when you first meet the houdini splicers.. theres one guy who runs away whenever you get a look at him. then there was like a shrine type thing with a wooden mask and a lockbox, once you walk up to it the light changes and he's standing right behind you and hes just like "hello" it was intense. plus the secret room in sinclair spirits is also creepy with the guy in the chair.. pickle surprise!

Playing: Team Fortress 2
On A: new 24" iMac
Wearing: Bathrobe and my trusty hat
Listening to: Daft Punk, Justice and Tech N9ne
While eating: Klondike Bar

mister_slim, Aug 31, 2007 [Report](#)



pseudogenesis88
Schrödinger's Solipsistic Cat



Joined: Sep 1, 2002
Messages: 35,650
Location: the Box I imagined

Date Posted: Aug 31, 2007

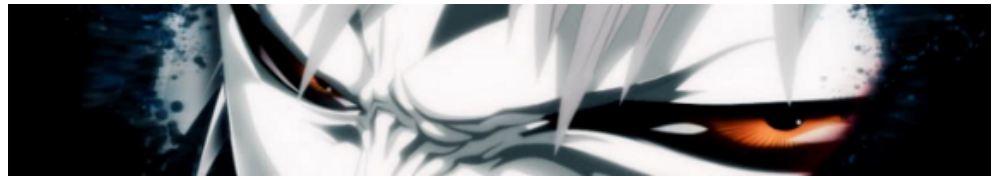
#44

fivexfingerxdiscount said:

MY CREEPYEST PART WAS WHEN YOU GO IN THE DOCTORS OFFICE THEN IT FOGS AND THERE A GUY BEHIND YOU THEN THE OTHET ONE WAS WHEN I MET THE FIRST HOUDINI SPLICER

(sry for caps)

I've had "creepier" moments, but that had to be the most heart-stopping moment for me. The fog, you turn around, and he's right there, out of the blue. I think I physically clutched my heart when that happened. The closest thing to that was one time, I was picking something up and, because of the lighting, I could see the shadow of a splicer standing right behind me. He didn't move. I turned around, expecting him to be there(or not), and he was, and it still startled the crap out of me. 😊



pseudogenesis88, Aug 31, 2007 [Report](#)

(You have insufficient privileges to reply here.)

[REPLY](#)

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Scariest part of Bioshock for you? (possible spoilers)

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